



## ***Time Limit Policy***

In certain situations due to weather, time restraints or large car counts, NCQMA may need to implement a Race Time Limit Policy.

**The NCQMA Race Time Limit Policy is as follows:**

1. Time Limit amounts will be communicated at the Handler's Meeting by the Race Director.
2. Time limits may be adjusted or removed during the race event, but will remain the same for all Heat races or a group of Main event races.
3. The NCQMA time clock is located on the Scoring Tower building.
4. The time clock will be started at the initial Green Flag start.
5. The Time clock will be stopped under Red Flag conditions.
6. If the time limit expires under Green Flag conditions:
  - a. The race will end at the next flag, either Checkered Flag or Yellow Flag due to a caution.
  - b. If the Yellow Flag is displayed due to a caution, the cars will be lined up based on the scoring order. (Cars that received a DOT or a Strike will be placed in their appropriate position.)
  - c. Once the cars are in the correct order, the Checkered Flag will be displayed and the race is officially over.
7. If the time limit expires under a Yellow Flag condition:
  - a. The race will be restarted.
  - b. The race will end at the next flag, either Checkered Flag or Yellow Flag due to a caution.
  - c. If the Yellow Flag is displayed due to a caution, the cars will be lined up based on the scoring order. (Cars that received a DOT or a Strike will be placed in their appropriate position.)
  - d. Once the cars are in the correct order, the Checkered Flag will be displayed and the race is officially over.

**If you have any questions about this policy or need further clarification, please see a NCQMA Club official.**